

```
if ( free( PIZZA ) && GAMES == GOOD_TIMES ) {  
    Student.comeTo( "LaRC Meeting",  
                   date( 2, 5, 2002 ),  
                   time( 7.00, "pm" ),  
                   location( 427, "ERC" ) );  
} else {  
    Student.stayHome();  
    Student.beBored();  
}
```

Need we say more?

If you are a student who's interested in all levels of computer gaming, from design & programming to graphics and playing, LaRC is an organization you'll want to join. LaRC is currently involved in creating a cross-platform C/C++ 2D & 3D Graphics API using OpenGL and SDL, a cross-platform C/C++ Input/Output event handling API, and using these API's to develop a full blown 3D game.

LaRC is interested in any students willing to work. All levels of experience are welcome!!!

**The first meeting will be held Tuesday, February 5<sup>th</sup> at 7pm in 427 ERC. FREE PIZZA will be provided, and specifics on how the LaRC is structured will be discussed. Come and enjoy!!!**