

# WHAT IS THE MATRIX?

## FIND OUT!

If you are a student who's interested in all levels of computer gaming, from design & programming to graphics and playing, LaRC is an organization you'll want to join. LaRC is currently involved in creating a cross-platform C/C++ 2D & 3D Graphics API using OpenGL and SDL, a cross-platform C/C++ Input/Output event handling API, and using these API's to develop a full blown 3D game.

LaRC is interested in any students willing to work. All levels of experience are welcome!!!

**The first meeting will be held Tuesday, February 5<sup>th</sup> at 7pm in 427 ERC. FREE PIZZA will be provided, and specifics on how the LaRC is structured will be discussed. Come and enjoy!!!**